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A Digital System and Method for Testing Analogue and  
Mixed-Signal Circuits or Systems

**FIELD OF THE INVENTION**

5       The present invention relates to a digital system and method for testing analogue and mixed-signal (analogue and digital) circuits or systems.

**BACKGROUND OF THE INVENTION**

10       Testing of circuits is an essential step in the manufacture of high quality and reliable electronic products. The cost of an electronic product is related to the cost of the tests and the time necessary to generate and apply these. In terms of testing, mixed analogue and  
15       digital circuits, so called mixed-signal circuits, can be particularly time consuming and costly. Indeed, it has been reported that one of the greatest challenges in the coming years is the development of low-cost automatic test equipment for testing mixed-signal integrated circuits,  
20       see "International Technology Roadmap for Semiconductors", 1999, published by the Semiconductor Industry Association (SIA).

      Analogue signals are continuous as a function of both time and amplitude. Therefore the amount of information to  
25       be processed during testing is potentially very large. Unlike digital systems, interpreting whether an analogue output signal does or does not actually indicate a fault can be ambiguous. This inability to discriminate is made worse by the greater functionality and complexity of even  
30       the simplest analogue circuit, particularly if input signals are limited in complexity or time duration. In addition, because output signals are analogue, there can be no ideal performance from a completely "correct" circuit. Instead all assessment must be based on the

concept that each component is subject to tolerances, which contribute towards variability in system behaviour even under fault-free conditions. All of these features make the testing of analogue circuits somewhat  
5 problematic.

One of the main problems with testing mixed-signal circuits is the need for separate analogue and digital test instruments. Over the past few years, a number of approaches have been proposed to unify the test method for  
10 mixed-signal systems. These approaches include power supply monitoring, digital modelling of analogue circuits and the use of digital test signals. As regards the use of digital signals, a number of techniques have been suggested, for example step response testing. This is  
15 described by Souders et al in the article "Accurate Frequency Response Determinations from Discrete Step Response Data", IEEE-Trans. on Instrumentation and Measurement, Vol. IM-36, No.2, pp.433-9, June 1987. Testing using a complementary signal set is another  
20 proposed method for digital testing of analogue circuits. This is described by Eckersall et al in the article "Testing an Analogue Circuit using a Complementary Signal Set", IEE Colloquium on "Testing Mixed Signal Circuits", Digest No. 1992/118, pp. 5/1-5/6, 1992. Pseudorandom  
25 testing is yet another option. Examples of this are described by: a) Al-Qutayri et al in "Go/No-Go Testing of Analogue Macros", IEE Proc. Circuits, Devices and Systems, Vol. 139, No. 4, pp. 534-540, Aug. 1992; b) Pan et al in "Pseudorandom Testing for Mixed-Signal Circuits", IEEE  
30 Trans. on Computer-Aided Design of Integrated Circuits and Systems, Vol. 18, No. 10, pp. 1173-1185, Oct. 1997, and c) Variyam et al in "Digital-Compatible BIST for Analog Circuits Using Transient Response Sampling", IEEE Design & Test of Computers, pp. 106-115, July-Sep. 2000.

Existing digital approaches for testing mixed-signal systems have had limited success. Nevertheless, because of the advantages of using a digital signal to test mixed-signal circuits, significant and continuing efforts are  
5 being made to investigate this. However, despite extensive research, a satisfactory solution to the problem of how to test analogue and/or mixed-signal circuits using a digital signal has not been found.

An object of the invention is to provide an improved  
10 method and system for digital testing of analogue and mixed-signal circuits.

#### **SUMMARY OF THE INVENTION**

The invention is based on the realisation that the  
15 specific nature of the digital test signal applied to an analogue or mixed signal circuit is key to successful testing. Hence, the test signal must be carefully optimised on a per circuit basis in order to ensure that faults can be detected quickly and accurately. Once the  
20 optimised test signal is obtained, a very simple set up can be used in the test application mode, during which real circuits are tested. It is envisaged that the real-time testing of circuits during manufacture would be automated.

25 According to a first aspect of the present invention, there is provided a method of optimising a digital test signal for testing an analogue or mixed-signal circuit using a suitable optimisation algorithm. The optimisation process aims to identify or design the optimum digital  
30 signals for use in the testing method, such that all or at least most of the defects that may occur during manufacture stage can be robustly identified. The method comprises applying a plurality of different digital inputs to a fault free circuit and a faulty circuit, preferably

software-based simulations of the fault free and faulty circuits; monitoring the corresponding outputs of the fault free and the faulty circuits for each input, and using the outputs produced to identify an improved test  
5 input and iteratively repeating this to as part of an optimisation procedure, thereby to identify an optimum input. The method may further comprise determining a measure, for example a figure of merit, that is indicative of potential differences between output responses of a  
10 fault free and a known faulty circuit to a digital input signal; varying the input digital signal; calculating a measure, e.g. a figure of merit, using the output responses of the fault free and the known faulty circuit to the varied input signal; and selecting an improved test  
15 signal based on the determined figures of merit.

The method is implemented using a computer-based simulation of the fault free and faulty circuits. Preferably, the selected input signal has a maximum figure of merit. Preferably, the process of varying is repeated  
20 a plurality of times, thereby to determine the best variation of the initial test signal. Preferably the signal is varied according to pre-determined criteria. By appropriately selecting, for example by maximising the figure of merit, an optimum digital test signal can be  
25 found for identifying circuits that have the known fault.

The method may involve testing a range of different initial starting input digital test signals, each of these being varied as set out above to find a local optimum. Once this is done, the method may then further involve  
30 comparing all of the local optima and their corresponding figures or merit and selecting the signal with the best overall figure of merit.

The figure of merit may be determined using analogue outputs for each of the fault free and the known faulty

circuit. An advantage of using the analogue response is that it naturally guides the search for a test signal towards an optimum value. The figure of merit that is derived from the analogue responses contains information  
5 about potential improvements in the digital figure of merit that is used in the actual test mode. A further advantage is that the analogue figure of merit is relatively immune to the effects of noisy or very small responses. Prior to determining the figure of merit, the  
10 analogue signal may be processed to prevent domination of large differences in the output. This avoids the optimisation increasing further any instantaneous values of difference in amplitude between the two analogue signals once that difference is sufficiently large to  
15 provide adequate discrimination. This can be achieved by applying to the signal a function having an output that saturates at two different predetermined values (often -1 and +1) for extreme negative and positive values of input. In between these saturation regions, the function should  
20 increase monotonically, and hence be single-valued. An example of a suitable function is the sigmoidal function, which employs a non-linear squashing function based on the sigmoid or logistic equation. More specifically, the hyperbolic tan function ( $\tanh$ ) may be used.

25 Additionally or alternatively, the analogue signal may be processed to take into account acceptable variations in the output caused by device tolerances.

The figure of merit may be determined using digital outputs from the circuit under test (CUT).

30 The figure of merit may be a fault detection ratio, which is defined as the proportion of a set of predefined faults that can actually be detected according to a set of criteria for fault discrimination. A fault detection ratio of unity is the ultimate objective of the

optimisation process. The figure of merit may be the Hamming distance between the digital output response for the fault free circuit and the output response for the faulty circuit. The figure of merit may be proportional to  
5 or a function of the Hamming distance. Additionally or alternatively, the figure of merit may be a composite of some or all of the above.

The method may further involve determining a figure of merit for each one of a plurality of different faulty  
10 circuits, each of these figures of merit being indicative of potential differences between output responses of the fault free and modelled faulty circuits, and determining a composite figure of merit using each of these. In this case, the composite figure of merit represents the ability  
15 of an applied test signal to effectively detect the presence of faults in the CUT. The modelled faulty circuits may include circuits that have faults on a single component/parameter or on multiple components/parameters. This is advantageous. Of course, it will be appreciated  
20 that in practice to optimise this approach, it is necessary to select the most common or expected combination of faults for a given circuit.

The process of varying the input digital signal may involve changing the length of one or more individual  
25 pulses in the applied digital input signal. The length of individual pulses may be varied by the same amount or by increasingly large or small amounts or by different amounts, which different amounts may be selected randomly or according to predefined criteria. The length (time-  
30 duration) of all of the pulses may be varied by the same amount in sequence one after the other, a figure of merit being determined each time one pulse length is changed. Once this is done and in the event that a sequence having an improved figure of merit is not determined, the method

may further involve changing the size of the amount by which the pulse lengths are varied and repeating the process of varying.

Additionally or alternatively, the process of varying  
5 the input digital signal may involve applying a pre-determined function to the input sequence, such as a pattern shift function, which function in effect modifies all pulses in the input pattern at once. The step of applying a pre-determined function to the input sequence  
10 may occur after an improved sequence is found by varying the individual pulse lengths.

Additionally or alternatively, exhaustive evaluation of the figures of merit for all possible sequences of limited length (number of bits, each bit of certain time-  
15 duration) may be used to find good initial or starting sequences. In order to achieve this, the process of varying may involve varying the frequency of the input signal, the frequency being defined by the reciprocal of signal time-duration. The frequency may be incrementally  
20 varied by a pre-determined amount over the bandwidth of the CUT. For each frequency, for each length and for each possible sequence a figure of merit is determined. The signal with the highest figure of merit is selected and preferably used as the initial input signal. In this way,  
25 a coarse search for a starting sequence can be done. Random starting sequences may also be employed.

Additionally or alternatively, the method in which the invention is embodied could be used to determine the functional performance of CUTs. To do this, rather than  
30 optimising the input signal based on known faults, the signal is optimised to take into account variations in values of functional specifications. This would involve transforming the deviation in CUT specifications to a corresponding deviation in components values. In this

way, not only the presence of a fault could be detected but also the deviation of one or many of the CUT specifications could be detected.

According to another aspect of the invention, there  
5 is provided a digital test signal or of a copy thereof for testing analogue or mixed signal circuits that is a product of the method in which the first aspect of the invention is embodied.

According to yet another aspect of the invention,  
10 there is provided a method for testing analogue and/or mixed-signal circuits using a digital signal, the method comprising applying to the CUT an optimised test signal as determined using the method in which the first aspect of the invention is embodied; comparing an output of the CUT  
15 with an expected output for a good circuit and determining a fault based on a result of the step of comparing. In the event that the outputs are substantially the same, within an accepted tolerance range, this indicates that the CUT is fault free. In the event that the outputs are  
20 different, these differences lying outside the accepted tolerance range, this indicates that the CUT is faulty.

The outputs from the CUT may be analogue. The method may further involve digitising the output of the CUT, wherein the step of comparing may involve comparing the  
25 digitised outputs. The digitising of the output of the CUT may involve one or multiple quantisation levels.

The method may further involve storing an output for a fault free CUT with an acceptable tolerance range for an optimised input test signal and comparing the stored  
30 output with the actual output of the CUT. The stored and actual outputs may be digitised. The step of comparing the stored and actual digital outputs may comprise calculating the Hamming distance between them.



The method may further comprise storing outputs for one or more known faults for the optimised digital test signal and comparing an output from a circuit under test with these, so that in the event that there is a match, this indicates not only that there is a fault but possibly also the nature of that fault. Preferably, the stored outputs for the one or more known faults include an acceptable tolerance range for the applied optimised input test signal. In this way, a faulty circuit that has one faulty component and variations in its other component values due to tolerances can be identified.

In the event that the gain of the circuit is to be tested, the method may further involve modifying the input offset voltage and/or the amplitude of the digital test signal. Preferably, this is done in conjunction with the output threshold level.

According to yet a further aspect of the present invention, there is provided a system for optimising a digital test signal for testing an analogue or mixed-signal circuit using a digital signal, the system comprising means for determining a figure of merit that is indicative of differences between responses of a fault free and a faulty analogue or mixed signal circuit to an input digital signal; means for varying the input digital signal; means for determining a figure of merit for the varied input signal, and means for selecting an optimum test signal based on the determined figures of merit. Preferably, the means for selecting are operable to determine and select the input signal that has the maximum figure of merit. Preferably, the means for varying are operable to vary the input signal a plurality of times, so that a range of signals are tried, each of these being derived from the starting input. Preferably, the input signal is varied according to pre-determined criteria.

The means for determining the figure of merit may be operable to use analogue outputs from the CUT. The means for determining the figure of merit may be operable to use digital outputs from the CUT.

5       The system may further comprise means for determining a figure of merit for each one of a plurality of different faulty circuits and determining a composite figure of merit combining all of these.

10       The means for varying the input signal may comprise means for changing the length of one or more individual pulses in the applied digital input signal. The means for changing the length of individual pulses may be operable to vary the pulse length by the same amount or by increasingly large or small amounts or by different  
15       amounts, which different amounts may be selected randomly or by predefined scheme.

20       Additionally or alternatively, the means for varying may comprise means for varying the frequency of the input digital signal, the frequency being defined by the reciprocal of signal time-duration.

25       According to still another aspect of the invention, there is provided a system for testing analogue and/or mixed-signal circuits using a digital signal, the system comprising means for applying to the circuit under test an optimised test signal as determined using the method in  
30       which the first aspect of the invention is embodied; means for comparing an output of the CUT with an expected output for a good circuit and means for determining a fault based on an output from the means for comparing. In the event that the outputs are substantially the same, within an accepted tolerance range, this indicates that the CUT is fault free. In the event that the outputs are different, these differences lying outside the accepted tolerance range, this indicates that the CUT is faulty.

The outputs from the CUT may be analogue. Means may be provided for digitising the outputs of the CUT and the means for comparing may be operable to compare the digitised outputs.

5 According to a still further aspect of the present invention, there is provided a computer program for use in a method of testing an analogue or mixed-signal circuit using a digital signal, the computer program being provided preferably on a data carrier or computer readable  
10 medium and having code or instructions for determining a figure of merit that is indicative of potential differences between output responses of a fault free and a known faulty circuit in response to a digital input signal; varying the input digital signal according to pre-  
15 determined criteria; calculating another figure of merit that is indicative of differences between the outputs of the fault free and the known faulty circuits in response to the varied digital input signal; and selecting an optimum test signal based on the determined figures of  
20 merit. Preferably, the selected input signal has a maximum figure of merit. Preferably, the step of varying is repeated a plurality of times, thereby to determine the best test signal.

The computer program may have code or instructions  
25 for modelling output responses for the fault free and faulty circuits.

The various figures of merit may be determined using analogue outputs from each of the fault free and the faulty circuits. The figure of merit may be determined  
30 using digital outputs from the CUT. The figure of merit may be the fault detection ratio. The figure of merit may be the Hamming distance between the digitised output response for the fault free circuit and the output

response for the known faulty circuit. The figure of merit may be a composite of some or all of the above.

The computer program may have code or instructions for determining a figure of merit for each one of a plurality of different faulty circuits, each of these figures of merit being indicative of differences between output responses of the fault free and faulty circuits, and determining a composite figure of merit using each of these.

10       The code or instructions for varying the input signal may be adapted to change the length of one or more individual pulses in the applied digital input signal. The length of individual pulses may be varied by the same amount or by increasingly large or small amounts or by  
15       different amounts, which different amounts may be selected randomly or according to a predefined scheme. The length of all of the pulses may be varied by the same amount in sequence one after the other, a figure of merit being determined each time one pulse length is changed.

20       Additionally or alternatively, the code or instructions for varying may be adapted to apply a pre-determined function to the input sequence, such as a pattern shift function, which function in effect modifies all pulses in the input pattern at once. The pre-  
25       determined function may be applied to the input sequence after an improved sequence is found by varying the pulse lengths.

      Additionally or alternatively, exhaustive evaluation of the figures of merit for all possible sequences of  
30       limited length (number of bits) may be used to find good initial or starting sequences. The code or instructions for exhaustive evaluation may be operable to vary the frequency of the input signal, the frequency being defined by the reciprocal of signal time-duration. The frequency

may be incrementally varied by a pre-determined amount over the bandwidth of the CUT. For each frequency, for each length and for each possible sequence a figure of merit is determined. The sequences with the highest  
5 figure of merit are selected and preferably used the initial input signals.

According to still another aspect of the invention, there is provided a computer program for use in a method of testing an analogue or mixed-signal circuit using a  
10 digital signal, the computer program being provided preferably on a data carrier or computer readable medium and having code or instructions for applying to a CUT a test signal as determined using the method in which the first aspect of the invention is embodied; comparing an  
15 output of the CUT with an expected output for a good circuit and determining whether there is a fault based on an output from the means for comparing.

The outputs from the CUT and the fault free circuits may be analogue. The computer program may be operable to  
20 use digitised outputs of the CUT and fault free circuits when comparing the fault free and CUT outputs.

The method may further involve storing a figure of merit for a circuit having a known fault and comparing the figure of merit for the CUT with that for the known fault.  
25 In the event that there is a match, this indicates not only that there is a fault but the nature of that fault. This is advantageous.

According to another aspect of the invention, there is provided a test system that includes means for  
30 generating an optimised digital test signal as determined using the method of the first aspect of the invention, means for applying the digital test signal to an analogue or mixed-signal CUT, means for comparing an output of the CUT with an expected output for a good circuit, which is

also stored or generated locally, and means for determining a fault based on an output from the means for comparing.

The outputs from the CUT may be analogue. Means may  
5 be provided for digitising the outputs of the CUT and the means for comparing may be operable to compare the digitised outputs.

The above mentioned test system may be provided on the same chip as the CUT. The test system may be provided  
10 as a self-test facility.

According to yet another aspect of the present invention, there is provided a electronic device, such as a mobile telephone, that includes a test system that has means for generating an optimised digital test signal as  
15 determined using the method of the first aspect of the invention, means for applying the digital test signal to an analogue or mixed-signal CUT, means for comparing an output of the CUT with an expected output for a good circuit, which is also stored or generated locally, and  
20 means for determining a fault based on an output from the means for comparing.

#### **BRIEF DESCRIPTION OF THE DRAWINGS**

Various aspects of the invention will now be  
25 described by way of example only and with reference to the accompanying drawings, of which:

Figure 1 is a block diagram of a test system for testing analogue or mixed-signal circuits;

Figure 2 shows various examples of analogue responses  
30 and their corresponding one-bit quantised responses, (a) before and (b) after the comparator in Figure 1;

Figure 3 shows various analogue signals and their digital responses for a fault free CUT and a faulty version thereof;

Figure 4 is a block diagram of an arrangement for determining a figure of merit for a faulty circuit;

Figure 5 shows the effect of applying a sigmoidal function to an analogue signal in the arrangement of  
5 Figure 4;

Figure 6 shows various analogue responses due to tolerances within a test circuit;

Figure 7 is an example of the tolerance limits of  
Figure 6;

10 Figure 8 shows the maximum, nominal and minimum envelopes of the tolerance responses of Figure 6;

Figure 9 is a block diagram of a system for measuring a composite figure of merit for a circuit that may have various potential faults;

15 Figure 10 is a flow diagram of an algorithm for optimising selection of an input signal;

Figure 11 is an example of a binary sequence of n runlengths;

Figure 12 is a 3-D representation of a hill-climbing  
20 surface that is generated using simplified sequences of only two runlengths (a high and a low pulses);

Figure 13 is a circuit diagram of a low pass filter;

Figures 14(a) to (c) show the frequency responses for a fault free version of the filter of Figure 13, various  
25 different versions of the circuit of Figure 13, but within tolerance ranges and different faulty versions of the circuit of Figure 13;

Figure 15 shows various waveforms for fault free and faulty versions of the circuit of Figure 13 (without  
30 tolerances);

Figure 16 shows a table of simulation results for the filter of Figure 13, also without tolerances;

Figure 17 shows an example of a test signal and its responses for gain measurement of a CUT;

Figure 18 is a chart that summarises the overall features of the optimisation technique and test method, and

Figure 19 is a modified version of a test circuit for testing a plurality of sub-systems using a single digital source.

#### DETAILED DESCRIPTION OF THE INVENTION

The aim of mixed-signal testing is to detect manufacturing defects. Integrated circuits can have two types of permanent faults, namely catastrophic or parametric faults. A catastrophic fault is one in which the component is destroyed, for example by virtue of a short circuit, an open circuit or a topological change. With parametric faults, the component continues to function, but outside the nominal tolerance band. Examples of faults that have to be detected include: short circuit, open circuit, positive deviation from fault free behaviour and negative deviation. By choosing a suitable binary test signal, these can be identified.

In accordance with the present invention, two modes of operation have to be carried out in order to test mixed-signal circuits. Firstly, a test development mode is conducted to determine the optimum test signal. When a suitable test signal is identified, a test application mode uses that optimised signal to test circuits. This is done by applying the signal to the CUT and monitoring its response.

The test development mode includes three basic steps, these being determination of a potential fault list, identification of an efficient input test pattern, and storage of a threshold for fault detection. The efficient input test pattern is used to derive a reference output pattern for the fault-free CUT. Every CUT has unique input



and output reference patterns. These circuit-dependent reference patterns are stored in a database. When the test development mode is completed, the test application mode is entered. At this stage, a similarity or comparison  
5 measurement between the actual response of a circuit and the stored reference pattern is performed. If they are sufficiently different, then the CUT is declared faulty. Otherwise, the circuit is deemed acceptable.

Figure 1 shows a circuit for digital testing of  
10 analogue and/or mixed-signal circuits. This has a digital signal generator 10 for applying a digital test signal to the mixed-signal circuit 12 that is to be tested. The test signal 14 is a periodic discrete interval binary sequence of N bits. By this it is meant that the input  
15 signal can change between the two possible levels only at discrete intervals of time, which intervals are normally equally spaced. This is done in order to limit the complexity of the simulation and the amount of information generated. This is not a fundamental limitation, but is  
20 nevertheless a useful practical requirement. For the sake of simplicity, the input sequence 14 may be kept as simple as possible and hence the corresponding discrete interval of time will be no shorter than required to characterise the circuit together with expected faults.  
25 The methodology for identifying an optimum input signal is described later.

This input test sequence is fed through a buffer from a digital signal generator and into the CUT. Connected to the output of the CUT is a comparator 16 for comparing the  
30 CUT output signal with an optimised threshold. The comparator 16 is in turn connected to processor 18 that has access to a memory 20 in which are stored the reference outputs for a fault free version of the CUT, as well as reference outputs for circuits with known faults.

Whilst not shown on Figure 1, it will be appreciated that the system must be synchronised to a master clock so that testing is performed with synchronised input/output binary sequences. In addition, the comparator output must be  
5 digitised faster than the clock speed of the input sequence for precise recording of the zero crossings.

When a circuit is to be tested, the digital test signal is applied to it. The resulting output signal from the CUT is analogue. This is passed to the comparator for  
10 processing. The comparator 16 in effect reduces the analogue response of the CUT to threshold crossings recorded against time. The output of the comparator 16 is either logic high or logic low depending upon the result of comparison between the CUT response and the comparator  
15 16 threshold and so is a binary sequence of 0s and 1s that is indicative of the digital response of the circuit. Examples of (i) analogue responses from the CUT and (ii) the corresponding one-bit quantised responses from the comparator 16 are shown in Figures 2(a) and (b).

20 The binary signal output from the comparator 16 is then passed to the processor 18 for comparing it with the stored reference binary sequence for a substantially fault free CUT. More specifically, the two binary signals are compared and the Hamming distance between them is  
25 calculated. The Hamming distance between two binary sequences is the number of digits in one of the two sequences that have to be changed to make it the same as the other. This task may be alternatively accomplished using combinational logic circuitry.

30 In the event that the output from the test circuit and the stored sequence are the same, within a pre-determined limit, i.e. the Hamming distance is substantially zero, this indicates that the circuit is acceptable. In contrast, should the output and the stored

sequence be different, i.e. should the Hamming distance be non-zero, this indicates that the tested CUT is faulty. In this event, an alarm is raised and the circuit is designated as being faulty. Hence, by means of a one-bit  
5 quantisation, a straightforward, cost effective and fast means of detecting faults is provided. It should be noted that in practice, differences in some timeslots due to component tolerances are non-diagnostic and are excluded from the evaluation. This will be discussed in more  
10 detail later.

The key to successful testing of an analogue or mixed-signal circuit is the rapid detection of as many potential faults as possible. A good digital input sequence detects all or at least most of the considered  
15 faults for a particular circuit. Therefore, in order to optimise testing, it is necessary firstly to find the best binary sequence for inputting to the CUT to detect faults. This can be done by exploring the behaviour of all possible sequences that meet specified criteria. The  
20 strategy used to do this is to develop a test methodology using a computer-based simulation of the circuit-under-test. The principal reason for simulating the performance of circuits is to enable direct control over fault conditions, which control cannot be achieved  
25 with hardware. Other reasons are speed of execution and flexible facilities to automate the entire design process. Furthermore, diagnostic information is available which could not practicably be accessed on real hardware. It is important also that there should be control over  
30 tolerances. Again, this cannot be achieved with real components. Feasibility of this approach requires availability of software to determine the output of any specified circuit to any specified input signal. Commercial software for doing this, generally based on

methodology known as Spice, has been available for many years. This can be adapted to put the method in which the invention is embodied into practice.

To identify an optimised test signal, a multi-  
5 dimensional hill climbing search algorithm is implemented. This algorithm uses a figure of merit as a measure of how good an input signal is at detecting faults. In order to limit the complexity of the calculations and amount of information, the input signals used are discrete interval  
10 binary sequences, i.e. they change between the two possible levels only at discrete intervals of time, which intervals are normally equally spaced. As noted before, this is not a fundamental limitation, but is nevertheless a useful practical requirement. Ideally, the input  
15 sequence should be kept as simple as possible and hence the corresponding discrete interval of time will be no shorter than required to characterise the circuit together with expected faults.

In the present case, the figure of merit is a measure  
20 of the effectiveness of a binary input sequence in detecting faults. The input sequence with the maximum figure of merit is considered the best. Hence, the main objective of the optimisation procedures is to find the maximum value of the figure-of-merit and the coordinates  
25 of the binary sequence for which this value is achieved.

In practice, the figure of merit could be extracted from either the analogue response that is output directly from the CUT or from a one-bit digitised response that is provided by passing the analogue signal through a  
30 comparator, thereby providing analogue and digital figures of merit AFM and DFM respectively. These are related as can be shown from the following analysis.

Assume that  $x_0(t)$  and  $x_1(t)$  are the analogue responses of a fault-free CUT and a faulty circuit, and  $y(t)$  is the

negative part of their product.  $y(t)$  can be defined as follows:  $y(t) = x_0(t) * x_1(t)$  for  $x_0(t) * x_1(t) < 0$ , and  $y(t) = 0$  elsewhere. Since a negative product indicates a point in  $y(t)$  at which the fault-free response  $x_0(t)$  and the faulty response  $x_1(t)$  have different polarities, then  $y(t)$  is indicative of the number of time slots at which  $x_0(t)$  and  $x_1(t)$  differ in polarity. Figure 3 shows examples of these signals. The polarity differences are related to the digital Hamming distance between the one-bit digitised responses of the good and faulty responses  $x_0(t)$  and  $x_1(t)$  respectively. Furthermore, they contain intermediate information that can guide the search for an optimum input signal.

The continuous AFM is a function of  $y(t)$  and can be expressed as follows:

$$AFM = \int_0^T y(t) dt$$

where  $T$  is the period of the steady state response. In the computer simulation, the continuous signals are sampled at discrete time intervals. The sampled AFM can then be described as:

$$AFM = \sum_{i=1}^n y(i)$$

where:  $y(i) = x_0(i) * x_1(i)$  for  $x_0(i) * x_1(i) < 0$ ,  $i:1$  to number of samples  $n$  and  $y(i) = 0$  elsewhere

The DFM is the number of samples at which the product  $x_0(i) * x_1(i)$  is negative. The AFM is the sum of the samples at which the product  $x_0(i) * x_1(i)$  is negative and can be rewritten as:

$$AFM = \frac{DFM}{DFM} \sum_{i=1}^n y(i) = DFM \frac{\sum_{i=1}^n y(i)}{DFM} = DFM * NA$$

where  $NA$  is the sum of the negative values of the product

$y(i)$  divided by the number of these negative values, which is the DFM. This shows that there is a direct relationship between the AFM and the DFM. Furthermore, it shows that the AFM inherently includes the DFM.

5       As will be appreciated from the above analysis, very small and very large values of  $y(t)$  have the same value of DFM making it vulnerable to noisy signals. In contrast, the AFM is relatively immune to noisy signals. In addition, in practice it is found that analogue  
10 information in effect guides the hill-climbing search for a test signal naturally towards an optimum solution. This is because the AFM takes account of sections where the signals approach the threshold. As shown in Figure 2, the dip in the first analogue response is close to the  
15 comparator level. A small incremental change of the input binary sequence may pull this dip down and change the digital response, as shown in the second analogue response of Figure 2, which may increase the Hamming distance. This directive information is not available in the digital  
20 responses. Consequently, the figure-of-merit should preferably be extracted from the analogue responses and should be directly related to the digital Hamming distance, which is used in the test application mode to identify faults. Hence, in the test development stage,  
25 the AFM is used as a measure of the effectiveness of a given binary sequence in detecting faults. However, after finding the optimum input sequence using the AFM in the test development mode, typically the DFM is calculated and used during the test application mode to identify faults.

30       Figure 4 shows an arrangement for detecting differences between a single faulty response and a good response using the AFM. This is a diagrammatic representation of methodology that is implemented in software. Hence, whilst it shows blocks of components

such as multipliers and comparators, it will be appreciated that physical components are not used, but instead are modelled using computer-based software.

The arrangement of Figure 4 includes an input 22 for  
5 receiving a signal from a good CUT, an input 24 for receiving a signal from a faulty CUT and a comparator 26. The comparator threshold level is a DC voltage, based on which a comparison is made. During calculation of the figure of merit in the optimisation procedure of the test  
10 development mode, multiple values for the comparator threshold are used and the one which yields highest figure of merit is selected. The comparator threshold level is subtracted from each of the input signals at respective summers 28 and 30. If  $x_0(t)$  is the nominal analogue  
15 response for the good CUT and  $Comp$  is the comparator threshold level, the signal of interest is the difference between them. This difference  $(x_0(t) - Comp)$  indicates whether  $x_0(t)$  is greater than  $Comp$  or not.

When the difference (this difference is represented  
20 by the negative values of the product of two traces) between instantaneous amplitudes of the fault-free and faulty analogue response is sufficiently large to provide adequate discrimination, a procedure is carried out to prevent the figure of merit from increasing further at  
25 localised difference. This can be achieved by applying a function, for example a companding function 32 and 34, to each signal for preventing unnecessarily large differences in the output dominating the figure of merit during optimisation. The main requirement for this  
30 function are that the output should saturate at two different predetermined values (often -1 and +1) for extreme negative and positive values of input. In between these saturation regions, the function should increase

monotonically, and hence be single-valued. An example of a suitable function is the sigmoidal function, which employs a non-linear squashing function based on the sigmoid or logistic equation. Low inputs are mapped to values near  
5 the minimum activation, and high inputs are mapped to values close to the maximum activation. Intermediate inputs are mapped non-linearly between the activation limits. It should be noted that the sigmoidal function is equivalent to the standard sigmoid function when  
10 activations range from 0 to 1 and the standard hyperbolic tangent function when activations range from -1 to +1.

Applying a sigmoidal function to the signal of Figure 4 prevents domination of large differences in the output. This procedure avoids the optimisation increasing further  
15 any instantaneous values of difference in amplitude between the two analogue signals once that difference is sufficiently large to provide adequate discrimination. Otherwise the optimisation process might  
20 continue to increase these localised differences even further at the expense of establishing an adequate difference at other times within the same signals.

The hyperbolic tangent function ( $\tanh$ ) is used as an example of the sigmoidal function, although other functions might be equally applicable. The nominal signal  
25  $xc_0(t)$  is then defined by:

$$xc_0(t) = \tanh\{[x_0(t) - Comp]/x_s\}$$

where  $x_s$  is the input saturation level. For example, the  
30 level at which the actual comparator changes its output. This will prevent very small outputs dominating the figure of merit calculation. Figure 5 shows an example of a nominal signal (a) before and (b) after the hyperbolic tangent function is applied. Of course, whilst these steps



are described with reference to  $x_0(t)$ , which is the analogue response of the fault free CUT, they are also carried out for  $x_1(t)$ , which is the analogue response for the modelled faulty circuit. Hence, the nominal signal  
5  $xc_1(t)$  for the faulty CUT is also defined by:

$$xc_1(t) = \tanh\{ [x_1(t) - \text{comp}] / x_s \}$$

After being acted on by the sigmoidal function, the  
10 signals are then multiplied together at a multiplier stage 36. The product of the two signals is then acted on by a tolerance confidence function to take into account tolerances in the CUTS. In the present case, the tolerance confidence function is multiplied 38 with the  
15 in-coming signal.

Accounting for tolerances in analogue circuits is important, because the performance of each component can vary with certain tolerance band. This can result in a family of valid responses, as shown in Figure 6. Any  
20 faulty response should be distinguished from all of these family members.

In the actual test application mode, the analogue response is transformed to a digital response, which is equivalent to the crossings of the analogue response with the time axis, by comparing the analogue response with the  
25 comparator threshold level. The effect of tolerances has an impact on these crossings. Consequently, the spread of time-axis crossings due to tolerances is acceptable. Therefore, this spread in time-axis crossings is non-  
30 diagnostic and should be excluded from the evaluation of the figure of merit. The region of the spread of time-axis crossings due to tolerances at certain comparator level is defined by tolerance limits function  $Tol(t)$ , where  $Tol(t)$  is zero in the tolerance region and unity anywhere else.

Figure 7 illustrates an example of  $Tol(t)$  with the comparator set to zero.

The family of circuits due to tolerances is large and as will be appreciated increases as the number of components increase. Several methods are used to reduce the number of these circuits and to derive the tolerance limits function  $Tol(t)$  to be used in the final Figure-of-Merit. For example, the worst-case tolerances can be used to identify the upper/lower tolerance combinations, which correspond to max/min envelopes of the tolerance responses, as depicted in Figure 8. Alternatively, sensitivity analysis can be used to identify the extreme combinations of worst-case tolerances. This analysis identifies the polarity of a component deviation such that the equivalent time-axis crossings are increased or decreased.

Once the signal of Figure 4 is processed to take into account tolerances, it is then half wave rectified to retain only the negative values, which values are indicative of the actual Hamming distance. Afterwards, the negative values are summed and normalised by the number of the input signal samples. These negative values of the product of a good and a faulty response represent those time durations where a polarity difference exists between them. This is because if one of the two responses is positive and the other is negative then their product will be negative and if they are both positive or both negative then their product will be positive. Once time durations due to tolerances are removed from the product, the resulting negative values are diagnostic and provide an indication of how much the responses of the good and faulty circuits differ.

Figure 4 provides a mechanism for determining the differences between a fault free and a single faulty

circuit, thereby to establish a figure of merit. In practice, however, it is likely that CUTs have a range of potential faults and each CUT may include more than one of these. It is therefore important to have a figure of merit that is sensitive and robust enough to detect and identify any of that range of different faults in a given CUT.

Figure 9 shows an arrangement for determining a figure of merit for an input signal to detect faults in a CUT. As for Figure 4, this is a diagrammatic representation of methodology that is implemented in software. In the methodology of Figure 9, the input signal is passed through a good CUT to provide an ideal response and likewise through each of a plurality of modelled faulty circuits, each of the modelled faulty circuits having a known but different fault or combination of faults. The selection of the faults to test for depends on the nature of the CUT and the components used in it. Each of the resultant signals for the faulty CUTs is then processed as described with reference to Figure 4 to provide a value  $D_i$  that is a measure of the difference between the response of a faulty circuit  $I$  and the response of a good circuit. The output of the differencing is then acted on by a sigmoidal function, to prevent any given fault from dominating the overall figure of merit, to produce a figure of merit for each faulty CUT. As before, any reasonable input-output function can be employed for this, the requirements being that the output should saturate at two different predetermined values for extreme values of input. In between these saturation regions, the function should preferably increase monotonically, and hence be single-valued. The hyperbolic tangent has worked well but other functions might be equally suitable. These figures of merit are then summed

and divided by the number of modelled faulty CUTs, thereby to provide a composite figure of merit.

For the arrangement of Figure 9, if  $x_i(t)$  is the  $i^{\text{th}}$  faulty response, where,  $i = 1$  to  $F$  faults, then the difference  $D_i$  between the  $i^{\text{th}}$  faulty response and the valid responses is defined by:

$$D_i = \frac{1}{n} \sum_{j=1}^n d(j)$$

where,  $d(j) = x_{c0}(j) * x_{ci}(j) * \text{Tol}(j)$  for  $x_{c0}(j) * x_{ci}(j) * \text{Tol}(j) < 0$ , and  $d(j) = 0$  elsewhere and  $n$  is the number of samples of the input test-signal.

The ability to detect individual faults is combined into a single composite figure of merit. The individual figures of merit for each fault are most easily combined through summation, possibly weighted according to the importance of each fault and/or the expected probability of occurrence. If the figure of merit for each fault is acted on by the sigmoidal function before such combination, then the optimisation procedure will tend not to increase that individual figure of merit once it achieves the specified saturation level. Optimisation thus concentrates on achieving adequate performance over all faults rather than improving even further those faults, which are already adequately recognised.

In practice, the final figure of merit may be defined by:

$FoM = -(1/F) * \text{sum}([\tanh(D_i/D_s)])$ , where  $i = 1$ :number of faults  $F$

The hyperbolic tangent function ( $\tanh$ ) is used as an example of the sigmoidal function. The value of  $D_s$  is

different from  $x_s$ .  $D_s$  is the value of the difference saturation level, and is chosen to ensure that more than an adequate measure of a fault does not contribute much more to the composite figure of merit (for example, after  
5 20% measure of a fault difference, there will not be much more contribution to the composite figure of merit). It should be noted that the minus sign ensures a positive value of  $FoM$ , since individual differences are negative valued.

10 The figure-of-merit described above is immune to very large single fault differences. This is achieved by using the first sigmoidal function. It is also designed to prevent fault domination by using the second sigmoidal function with  $D_s$ . Hence, a well-detected fault does not  
15 contribute much more to the final figure-of-merit than an adequately detected fault.

The figure-of-merit described above can measure how well a digital input sequence can detect faults and its fault coverage, i.e. how many faults it can detect. Since  
20 each fault contribution is acted on by the sigmoidal function, it has a maximum contribution to the composite figure of merit of unity (before normalisation by the number of faults). Thus, the proximity of each fault contribution to unity indicates how well it has been  
25 detected. The proximity of the normalised (by the total number of faults) composite figure of merit to unity indicates how well all faults are detected and thus how many are not.

The figure of merit is normalised to a number ranges  
30 from zero to one. This allows the hill-climbing optimisation algorithm to develop by knowing in advance the maximum allowed value, which is unity. The figure of merit is also directly related to the Hamming distance, which is used in actual test circumstances.

The figures of merit, obtained in the manner described above, are used in the search algorithm in order to determine the optimum input sequence. The optimisation search can be considered a hill-climbing optimisation problem. A simplified flow chart of the algorithm is shown in Figure 10. Before running the algorithm, it is necessary firstly to have a description of the CUT and a list of faulty circuits. To identify characteristic performances for a given input sequence, the fault free and modelled faulty CUTs are tested either using the circuit of Figure 9 or modelled. The modelled behaviour can be provided, for example, using the well-known MATLAB programming tool, which can generate input sequences, simulate CUTs and simulate output signals. As before, the modelled faulty circuits may include circuits that have faults on a single component/parameter or on multiple components/parameters, these faults being selected on the basis that they are the most likely to occur for a given circuit.

To optimise the input signal, the algorithm starts by identifying a good initial binary sequence that is either arbitrarily chosen or based on prior knowledge of the circuit 42. This is applied to the arrangement of Figure 9 to determine the composite figure of merit for that input. One or more predetermined techniques are then applied to modify the initial sequence by, for example, varying the pulse width of at least one pulse in the sequence. Incremental changes are made in the timing of the transition points from high to low to give a number of potentially improved sequences 46. Each of these is then applied to the fault free and faulty CUTs. Once this is done, all possible values of the comparator threshold are scanned 48. For each threshold value, the figure of merit is determined 50, and the comparator threshold that gives

the highest figure of merit is selected. The best comparator threshold is used to calculate the composite figure of merit for each input sequence, thereby to summarise its ability to detect the full range of faults.

5 The input with the highest figure of merit is selected and retained 54. If this is the initial sequence then the algorithm terminates 44. If the selected sequence is not the initial sequence, then the algorithm starts again using the sequence with the highest figure of merit as the

10 initial sequence. In this case, however, the size of the incremental change is varied 56. This process continues, with the step size being varied, until the selected sequence is the initial sequence, at which stage the algorithm terminates.

15 Given a CUT description, with component/parameter values, the frequency bandwidth of the CUT and a set of potential faults, which covers the most probable defects that may occur during the manufacturing process, the hill climbing algorithm in effect sets out to search for and

20 find an optimised set of binary sequences. Each sequence targets a group of faults, with associated comparator threshold level(s), to maximize the figure-of-merit and consequently the fault detection ratio. Variables include the integer run lengths of the binary sequences. This

25 multidimensional problem may have more than one peak and the shape of its surface is completely unpredictable.

A more detailed description of the optimisation or search algorithm will now be given.

As will be appreciated, the response of a given CUT

30 with faults differs from that of the fault-free circuit at certain frequencies. Consequently, the applied test signal should probably have more energy within these frequencies and be located at the part of the spectrum that is most sensitive to faults. Hence, to select good starting

sequences, the search algorithm is operable to implement an exhaustive search examining all relevant binary sequences of limited lengths (i.e. number of bits) and different fundamental frequencies and selecting the most appropriate of these. Any binary sequence has two main properties, the length (i.e. number of bits) and the time duration, which is the reciprocal of the fundamental frequency of the sequence. If the number of bits is fixed and the time-duration of the bit is changed, then the whole sequence will be changed. For example, consider a binary sequence of 4 bits, one possible combinations of these bit is 1001. Then, the sequence 1001 with bit duration of 1 second is not the same as 1001 with bit duration of 2 seconds. The possible sequences of 4 bits are (e.g. 0000, 0001, 0011, 0010, 0111, 1001, and etc). If the bit duration is changed, each of these will result in another sequence. The total sequence duration (number of bits x bit duration, e.g. 4 x 1 second = 4 seconds) is the reciprocal of the sequence fundamental frequency. If the length is fixed, then the frequency can have many values, and consequently many values of the bit durations. If the length and the frequency are fixed, then all possible combinations of the sequence bits (e.g. 0000, 0001, 0011, 0010, 0111, 1001, and etc) can be considered.

The best length, or the best frequency or the best combination of bits within a sequence is not known in advance. Therefore, the purpose of the exhaustive search is to find a sequence or more sequences of good performances. As the number of bits increases, the number of their possible combinations increases, e.g. for 32 bits, there may be  $2^{32}$  combinations, which is about one billion sequences. So, the lengths, i.e. the number of bits, of the sequences considered is kept to a small number, so that all of their combinations can be



evaluated. Multiple lengths with multiple fundamental frequencies are considered for the exhaustive search. For each frequency, for each length and for each possible sequence a figure of merit is determined.

5 More particularly, the exhaustive search involves selecting a number of frequencies covering the bandwidth of the CUT, which is in practice known, and generating a plurality of unlabelled binary sequences of small lengths, e.g. up to 16 bits. A first one of the selected  
10 frequencies is then selected and for every one of the plurality of binary sequences the bit duration is set to  $(1/\text{length}) \times (1/\text{frequency})$ . Once this is done, a figure of merit is calculated for every unlabelled sequence of a given length. The sequence having a maximum figure of  
15 merit for that particular length and frequency is then determined. This is repeated for every length. Once this is done, the sequences having a maximum figure of merit for every length and one frequency are determined. The whole process is then repeated for the next frequency  
20 until all pre-selected frequencies are tested. Then, the sequences that have the maximum figures of merit for every length and all frequencies are determined. The number of obtained sequences is the number of lengths considered. In this way, a group of initial sequences can be  
25 determined.

It should be noted that to remove redundancy, sequences that are equivalent under rotation and/or inversion are not considered in the exhaustive evaluation. Since both input and output sequences are periodic, the  
30 choice of the starting position within the input sequence is arbitrary. This means that the rotation of a given binary sequence by any position in both directions will not change the effect of that binary sequence (1101 is the same as 1011). Furthermore, at least for linear circuits,

inversion of a binary sequence provides no additional information (1000 is the same as 0111). Therefore, it is necessary to consider only those sequences that are non-equivalent under rotation and/or inversion.

5       The set of non-equivalent under rotation and/or inversion binary sequences are known in combinatorial mathematics as unlabelled binary necklaces. These are described in the article "Classes of Periodic Sequences" by Fine, Illinois J. of Math, Vol. 2, pp. 285-302, 1958.

10   For example, the set of unlabelled necklaces of four bits is {0000, 0001, 0011, and 0101}. The number of unlabelled necklaces of number of 16 bits equals 2068. During initial investigations, the sequence length was sufficiently limited to 16 such that it would be possible to generate

15   and then stimulate the CUT with all relevant sequences, which meet the predetermined constraints.

The exhaustive search can be summarised as follows:

```
=====
-select number of frequencies covering the bandwidth of
20 the CUT
-generate unlabelled binary sequences of small lengths
(e.g. up to 16 bits)
-for every frequency
    for every length
25     set bit duration to (1/length)x(1/frequency)
        for every unlabelled sequence of a given length
            calculate the Figure-of-Merit
        end
        find the sequence of maximum Figure-of-Merit
30     (for particular length and frequency)
    end
    find the sequences of maximum Figure-of-Merit
    (for every length and one frequency)
end
```

-find the sequences of maximum Figure-of-Merit (for every length and all frequencies)  
 // The number of obtained sequences is the number of lengths considered //

5 =====  
 Once the exhaustive search is completed and good starting sequences are identified, the algorithm is operable to carry out a local search. This is done using a direct-search optimisation strategy, such as the algorithm  
 10 of Hooke and Jeeves [Hooke, R. and Jeeves, T. A.: "Direct Search Solution of Numerical and Statistical Problems", Journal of the Association for Computing Machinery, Vol. 8, pp. 212-229, 1961]. However, any other optimisation strategy could be applied. The local search can be  
 15 considered an  $n$ -dimensional hill-climbing problem, in which each dimension corresponds to one runlength  $R_i$  of the binary sequences. Two distinct adjustments to the input sequence can be made, these being exploratory moves and pattern moves. Any binary sequence is a series of  $n$   
 20 runs  $R_i$  with alternating polarities. Each run is the number of consecutive bits with same polarity. The transitions of polarity occur at time

$$T_i, \text{ where } T_i = \sum_{i=1}^n R_i$$

Assuming the amplitude of the input binary sequence is  
 25  $\pm A$ , (although a non-symmetrical binary signal may be used), then this sequence can be described by the set of runs  $\{R_1, R_2, \dots, R_n\}$ , where  $R_i$  is an integer. Figure 11 shows a binary sequence in which various runlengths  $R_1, R_2$ , and  $R_N$  are shown. By varying the length of the runlengths for input  
 30 sequences and calculating and optimising the figure of merit for each of these sequences, a hill-climbing search is conducted.

The local search algorithm starts with the initial binary sequence selected by the exhaustive search, for example  $\mathbf{R}^s = R_1 R_2 \dots R_n$ , where  $n$  is the number of runlengths. Each runlength is adjusted in turn by a fixed step  $+\Delta R$ . If  
 5 increasing the first run length by  $+\Delta R$  results in an increased figure of merit, the change is retained. If not, the first runlength is changed by  $-\Delta R$ . In the event that this change results in an increased figure of merit, then the change is retained. In contrast, if changing the first  
 10 run length by  $-\Delta R$  fails to improve the figure of merit, then  $\mathbf{R}^s$  is not changed. This is repeated for all runlengths of the sequence. After adjusting all runlengths  $R_1$  to  $R_n$ , if no new sequence is established, the step size is reduced and the exploratory moves are repeated. If a  
 15 new sequence  $\mathbf{R}^{s+1}$  has been established, this is used as the new base point for a pattern move.

To implement a pattern move, the local search algorithm is operable to apply a shift function to the sequence that is output from the initial exploratory  
 20 steps. A shift function moves the whole pattern in the search space, not a shift of the test sequence in time domain. For example, if  $R_1 = [5 \ 5 \ 10 \ 10]$  and  $R_2 = [2 \ 2 \ 2 \ 2]$ , then a pattern shift of  $R_1$  by  $R_2$  may be as:  $R_3 = 2R_1 - R_2 = [8 \ 8 \ 18 \ 18]$ . More generally, the pattern move may be  
 25 for example  $\mathbf{R}^{s+2} = 2\mathbf{R}^{s+1} - \mathbf{R}^s$ , where  $\mathbf{R}^{s+2}$  is the result of the pattern move. Once the pattern is shifted to  $\mathbf{R}^{s+2}$ , the exploratory steps described previously are repeated starting with  $\mathbf{R}^{s+2}$ , that is the runlengths are each varied in turn in order to identify the sequence with the maximum  
 30 figure of merit. If the exploratory steps fail to improve the figure of merit of  $\mathbf{R}^{s+2}$ ,  $\mathbf{R}^{s+1}$  is used as a starting sequence and the exploratory steps are conducted. If the

exploratory steps succeed to improve the figure of merit of  $R^{s+2}$ , a new sequence  $R^{s+3}$  will be established and  $R^{s+3}$  &  $R^{s+1}$  are considered for a further pattern shift to be applied. The algorithm repeats this process until the step size equals a pre-determined minimum allowed value. Alternatively, the local search could be continued until no further improvement occurs.

It should be noted that in the local search, if the step size is small, the algorithm is forced to search the nearby region, and may be stuck at a bad locale. If the step size is large, the algorithm may overlook a promising optimum. Therefore, using a variety of step sizes is recommended. The step sizes could be pre-determined or determined dynamically as the search progresses. Using several different step sizes when changing the signal incrementally could improve the probability of convergence, rather than changing the signal by the same amount each time. To improve the result of the local search, the obtained solution in one iteration is considered as a starting sequence for a new iteration of the local search. This process is repeated until no more improvement occurs. At the start of each iteration, the step size of the change is resumed to its initial value.

The local search can be summarised as follows:

25

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Set  $s=0$ , an index for sequences

$R^s = R_1 R_2 \dots R_n$ , sequence of  $n$  runlengths (pulses)

**While** (better figure of merit) repeat

**While** (better figure of merit), repeat steps (1):(5)

30

(1) //Exploratory moves//

- $i=1$

- (a) Adjust runlength  $R_i^s$  by a fixed step  $+\Delta R$  to give  $R_{\text{test}}^s$ .

```

    • If (better figure of merit),
      retain this change i.e  $R^{s+1} = R^s_{\text{test}}$ 
      and go to (b)

    • Else, change  $R^s_i$  by  $-\Delta R$  to give new  $R^s_{\text{test}}$ 
5      o If (better figure of merit),
        retain this change i.e  $R^{s+1} = R^s_{\text{test}}$ 
        and go to (b)
        o Else, keep  $R^s$  unchanged i.e.  $R^{s+1} = R^s$  and go to
          (b)

10    • (b)  $i=i+1$ 
      • If  $i=n$ , go to (2)
      • If  $i \neq n$ , go to (a)

  (2) If a new vector has been established
       $R^s = R^{s+1}$ 

15    i.e. use this new vector as the new base point for the
      pattern move and go to (4)

  (3) else (If a new vector has not been established)
      Vary the step size  $\Delta R$  (unless it is already the
      minimum value, in this case exit inner while loop with
20    best result), for example by reducing it, and repeat
      the exploratory moves i.e go to (1)

  (4) Pattern move:
      Move the pattern  $R^{s-1}$  by the result of the exploratory
      moves  $R^s$  using a predefined function to give  $R^{s+1}$ , for
25    example,  $R^{s+1} = 2R^s - R^{s-1}$ 

  (5) make exploratory moves i.e. go to (1) with the new
      sequence obtained
      end the inner while loop
      end the outer while loop (terminate the algorithm)

30  =====

      Once the local search is completed, a local maximum
      in the figure of merit surface is identified. To optimise
      the search further, the algorithm is adapted to do a fine
      or neighbourhood search around this local maximum. The

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neighbourhood search involves applying positive and negative changes of unity step size in all indices of the input sequence and evaluating all possible combinations of changes. More specifically, the neighbourhood search starts by using the input sequence that corresponds to the local maximum identified by the local search. Fixed changes are then applied in all dimensions of the starting sequence simultaneously. This could for example involve changing every runlength in the sequence simultaneously by 1 to provide a first modified sequence and then changing every runlength in the sequence simultaneously by -1 to provide a second modified sequence and so on until all possible combinations of +1, -1 and zero are made. Once this is done, the figure of merit for all modified sequences is determined, and the sequence having the maximum figure of merit is retained. This process is repeated until no further improvement occurs, thereby guaranteeing that the obtained solution is the top of the local hill.

The neighbourhood search can be summarised as follows:

=====

while improving

-apply all possible combinations of (0, +1 and -1)

changes in all dimensions of  
the starting sequence simultaneously

-calculate Figure-of-Merit for all modified sequences

-keep the sequence of max Figure-of-Merit

end

=====

Once the neighbourhood search is completed, the local search process is then repeated for the next of the range of starting sequences, as is the neighbourhood search, so that the highest of the figures of merit is obtained for a

variety of different input sequences. As will be appreciated, the shape of the hill surface is completely unpredictable. When the final sequence is analysed, the maximum composite figure of merit for all of the tested sequences is determined and the sequence that this corresponds to is identified as being the optimised signal. In some cases, once the signal is optimised, the entire process is repeated, but with well-detected faults removed from the tested fault list. This is done on the basis that well detected faults can be readily detected and so the optimisation should focus on those faults that are more difficult to identify. A second input sequence may be optimised exclusively for these difficult to identify faults.

The main features of the test method and the optimisation algorithm described herein are summarised in Figure 18. The algorithm provides a robust and effective method for identifying an optimal digital test signals for an analogue or mixed signal circuit. It uses a coarsely quantised exhaustive search to find good starting sequences on the figure-of-merit hill. Once this is done, a local search is conducted during which the runlengths of the input sequences are varied using several different initial step sizes, thereby to improve the probability of convergence. This is repeated until no further improvement occurs. A neighbourhood search is then done on the output of the local search by applying zero and  $\pm$  change of unity step size in all indices of the input sequence and evaluating all possible combination of changes. This is done to guarantee that the top of a local hill can be identified. Well-detected faults are then identified and dropped and the whole process is repeated for the remaining faults. This is because it is unlikely to have one sequence that detects all faults.



An enhancement to the methodology presented herein provides a solution to the tricky problem of measuring the gain of a CUT. However, it does not require optimisation. For a dc CUT, in which the frequency of the input test  
5 signal has no effect on the behaviour of the CUT, the input signal offset and amplitude can be found by calculation, or iterative binary chop similar to successive approximation analogue-to-digital conversion. For ac coupled circuits, in which the behaviour of the CUT  
10 is dependent on frequency, the mark space ratio of the input digital signal can be adjusted to set the dc offset and the gain is adjusted as before. The input offset and amplitude are selected such that for a low gain, the whole output signal is below the threshold. In the event that  
15 the gain is too high, the whole output is above the threshold and only when the gain is within the correct range is the threshold crossed by the output as per the example in Figure 17.

In order to test the method in which the invention is  
20 embodied, a second-order Sallen-Key active low pass filter (LPF) having a cut-off frequency of 2KHz (Kilo Hertz) was selected. An example of this is shown in Figure 13. The gain bandwidth product of the operational amplifier was assumed to be 10MHz (Mega Hertz). Various faults  
25 including parametric deviation, open, and short-circuits were considered for simulation. The values of faults were chosen to satisfy the stability condition of the LPF. The MATLAB programming tool was used for input sequence generation, circuit simulation and output processing.  
30 Figure 14 shows the frequency response of the three cases: (a) fault-free, (b) worst case tolerances and (c) 22 faulty circuits. It is clear from this that the region at which most of the faults have the greatest difference from that of the fault-free response is around the cut-off

frequency. Thus, the optimum stimulus is likely to have most of its power concentrated at those frequencies around cut-off.

The binary sequence for stimulating the CUT was identified through the optimisation algorithm. For the sake of simplicity, the components tolerances were not included. However, they can be easily incorporated in the calculation of the composite figure of merit. Setting the comparator of the test system at zero threshold, it was found that the binary sequence of the maximum value of the composite figure of merit had the following characteristics:

- Number of bits = 53.
- Bit duration or clock interval = 10  $\mu$ Sec.
- Runlength of [+34 -11 +5 -3], where the sign is the polarity and the associated number is the runlength (the number of consecutive bits of same polarity).

The oversampling ratio was chosen to be unity. The optimised input sequence was repeated until the output voltage of the CUT settled. The settling time should be larger than the slowest settling time of the faulty circuits. For this particular circuit and set of faults, the settling time was less than 10ms (milli second).

The optimised input binary sequence stimulated all the CUT configurations. The output analogue responses were then one-bit quantised by the output comparator with reference at zero. The resulting faulty binary sequence was then compared against the sequence of the fault-free CUT. Figure 15 shows the simulation results for one fault (R1+30%) as time domain responses. Figure 16 shows a table of simulation results for all 22 considered faults, where the Hamming distance for each fault is shown graphically and numerically. Figure 16 shows that the timing of the output binary sequence is affected by the presence of a

fault in the CUT. In Figure 16, the timing comparison is made against that of an ideal fault-free CUT (all components are in their nominal values). However, in practice this is not the case. Differences in some  
5 timeslots due to components tolerances are non-diagnostic and should be excluded from the evaluation. From Figure 16, it can be seen that most of the faults could be detected.

According to the invention, there is provided a  
10 method for optimising a digital test signal for testing analogue or mixed-signal circuits and a method for using the optimised signal to test analogue and/or mixed-signal circuits. Numerous advantages are provided by the invention. For example, it provides robust testing with  
15 wide fault coverage, including parametric failures. Because of the efficiency of the testing, the method also allows rapid device throughput. The method is also suited to integrated circuit testing where routing analogue test signals is problematic. In addition, the method can be  
20 implemented using minimal on-chip overhead and cheaper, digital, external test equipment. Furthermore, minimal time is needed to design the test procedure. The skill level required by the test procedure designer is reduced and the process could be fully automated. There is also  
25 scope to include test and verification circuitry on-chip giving complete built in test capability. Additionally, there is a reduced demand for expensive test equipment. Yet another advantage is the reduction of the hardware needed for stimulus generation and response processing in  
30 the test application mode to a single comparator and some comparison logic. This greatly simplifies testing and increases manufacturing throughput.

A skilled person will appreciate that variations of the disclosed arrangements are possible without departing

from the invention. In particular, whilst the search or optimisation algorithm is described as being a hill-climbing algorithm, other suitable techniques could be used. For example, techniques from artificial intelligence  
5 could be employed for optimisation. This is equivalent to searching for best examples within constraints. Evolutionary computing techniques such as genetic algorithms may also be useful. In a simple sense, such approaches do not have specific rules for modification and  
10 may have an element of random change. Frequently a large population of candidates is maintained concurrently. These techniques do not have formal algorithms and take advantage of the increased power, i.e. memory and execution speed of modern computers. In addition, whilst  
15 in the examples described a simple two state input signal is investigated, it will be appreciated that other more complex inputs could be used. Additionally or alternatively, the simulations could be adapted to take into account the rise time of the digital signal when it  
20 switches between digital states, so that the real time behaviour of the circuit can be modelled more accurately. Furthermore, as a modification to the test system described above, it will be appreciated that a single digital input source could be used to test a plurality of  
25 different electronic functions or subsystems having inputs that are connected to a single interconnected. To do this, the arrangement shown in Figure 19 could be used. This allows a single test signal to be sequentially applied to each of the analogue sub-systems.  
30 Alternatively, a single test signal can be applied to a selected one of the circuits. In any case, a single detector is provided for analysing the resultant outputs. By sharing functionality in this way, the size and cost of the test arrangement can be minimised. Accordingly, the

above description of a specific embodiment is made by way of example only and not for the purposes of limitation. It will be clear to the skilled person that minor modifications may be made without significant changes to  
5 the operation described above.